

RULES AND REGULATIONS FOR ELEMENTARY SCHOOL JUNIOR & INTERMEDIATE SOCCER

THE TEAM

- 1 A Junior team shall consist of a maximum twenty-four (24) players. Coaches must ensure that all players participate equally. The on-field, playing complement shall consist of eight (8) players.
- 2 An Intermediate team shall consist of a maximum of 24 players. Coaches must ensure that all players participate equally. The on-field, playing complement shall consist of eleven (11) players.

THE GAME

- 1 A regulation game shall consist of two (2), fifteen (15) minute halves with a change of ends at half-time. Coaches will whistle a complete line change every three (3) minutes.
- 2 The referee shall toss a coin to determine who shall kick off. All players must be in their own half of the field and must stay outside the centre circle, until the ball is kicked. The kick-off must travel forward one revolution of the ball before it may be contacted again. If a violation occurs during the kick-off, a re-kick will occur.

SUBSTITUTIONS

- 1 Substitutions shall be made every three (3) playing minutes. At this time, the referee shall be informed by the official timer (a coach), that it is time for substitutes. Each team shall replace all players on the field, including the goalkeeper.
- 2 Substitutions shall be ready to take the field immediately when called for, as there will be no stoppage of the clock. However, if a team is unusually slow in changing lines, the referee shall warn their coach once and if the problem persists, the referee shall stop time and award the other team a penalty kick.
- 3 Injured players may be substituted and shall be replaced by a player mutually agreed upon by the coaches

